

YARD GAMES



LADDER GOLF – You and your partner stand across from each other. The object is to throw the golf balls on a string and get them to wrap around the ladder. Each ladder level is worth a different point. The top is 3, middle is 2, and bottom is 1. Points cancel each other out. So if Team A gets the string on level 2 and so does Team B, no points would be scored. The game is played to 21 and you must get 21 exactly. If you go over, your team goes back to 15.

WASHERS – You stand the same way as Ladder Golf. The object is to throw the washers and get them into the box or the hole in the box. Point system is 3 points for getting it in the hole. 1 point for getting it in the box. Again, points cancel each other out. The game is played to 21. If you go over, you go back to 15.

BAGS – Stand the same way as you do in the other two games. The object is to throw the bean bags and get them to land on the board or in the hole. If you get in on the board it's 1 point. If you get it in the hole it's 3 points. Again, the points cancel each other out like in the previous two games. The game is played to 21, if you go over you go back to 15. You must get 21 exactly!!!

CAN JAM – You and your partner stand across from each other. You take turns throwing the Frisbee. Team A throws down to partner who throws back. Then Team B throws. If you throw it into the hole in the front, you automatically win the game. When you throw it your partner must try to either hit it so that it hits the can or goes into the can. You get 3 points for it going into the can and 1 point for it hitting the can. If your partner throws it and it hits the can without you touching it you get 2 points. Game is played to 21. If you go over 21, you go back to 15. Once a team reaches 21, the other team gets a chance to tie the game. If they do, it goes to overtime and each team throws the Frisbee for a round. Whoever has the most points wins!

CAN JAM SCORING:

- 3 POINTS – Partner hits it into the hole on top of can
- 2 POINTS – I throw it and hit the can myself
- 1 POINT – Partner hits it into the outside of the can

KNOCKERS – Partners stand same side.

If pole, can, and Frisbee hit ground – 3 points

If only 2 hit ground – 2 points

If only 1 hits ground – 1 point

If you don't catch thrown Frisbee, 1 point for other team

Frisbee Must be catchable. If it hits ground before pole no good.